UX/UI Designer

São Paulo, Brazil

Experience:

Rakoon.fun DApp - Co-Founder | Product Designer (Oct 2024 - present)

- UX/UI Design creation of visual identity, user flows, and platform interactivity.
- Design System ensuring consistency and scalability of components.
- Conducting user research and usability testing to optimize the experience.
- Monitoring metrics and analyzing user behavior for continuous improvements.
- Communication social media posts, illustrations and motion graphics.
- Strategy adjust the features to align with long-term growth opportunities in the Web3 space.
- Engagement designed and coded the Rakoon Bot on Telegram and began a gamification system.

DeXter DApp - Volunteer UX/UI Designer (Jan 2024 – present)

- Platform redesign creation of wireframes, prototypes, and interface design.
- Conducting interviews and tests, ensuring data-driven user experience.
- Implementation of a Design System to standardize interface components.
- Applying usability heuristics to improve platform navigation and accessibility.

Verge Parceria Estratégica – Art Director (Jun 2017 – present)

- Development and execution of visual campaigns.
- Creation of visual identities and branding.

Education:

- MBA Interaction Design IGTI Instituto de Gestão e Tecnologia da Informação, 2018 2019
- Bachelor's in advertising and Propaganda UNITAU, 2009 2012
- UX/UI Bootcamp EBAC, 20h 2021

Technical Skills:

- Figma Interface design and prototyping.
- Design System Creation, maintenance, and scalability.
- Usability Research Testing, interviews, and validation.
- Usability Heuristics Evaluation.
- Metrics and Data Analysis Hypothesis validation and product optimization.
- Coding Javascript, Typescript, HTML5, CSS3.

Languages: Portuguese – Native / English – Advanced